HTML5 for iOS and Android: A Beginner's Guide (Beginner's Guide (McGraw Hill))

By Robin Nixon

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Essential Skills--Made Easy!

Create advanced websites, web apps, and standalone apps for Apple iOS and Google Android devices. HTML5 for iOS and Android: A Beginner's Guide explains, step by step, how to use HTML5 and CSS3 as well as supporting technologies, such as JavaScript, MySQL, and PHP. Download wrapper code from the book's companion website to enable your programs to run like native iOS or Android apps. You'll also get tips for distributing your creations in various app stores. Everything you need to get started developing powerful mobile apps and websites is included in this hands-on guide.

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- Key Skills & Concepts - Chapter-opening lists of specific skills covered in the chapter
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- Notes - Extra information related to the topic being covered
- Tips - Helpful reminders or alternate ways of doing things
- Cautions - Errors and pitfalls to avoid
- Annotated Syntax - Example code with commentary that describes the programming techniques being illustrated

Create Your Own iOS and Android Apps

If you're looking for a way to write smartphone apps with just HTML, CSS and JavaScript then you've come to the right place because this books shows how to create a web app once, and then turn it into apps for both iTunes and the Android Market.

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devices. And you don't have to already know any of these languages because everything is clearly explained, including crash course introductions to each technology - with sufficient information to build sophisticated web and mobile apps.

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In Part I of the book you will learn how to use standard HTML and the latest HTML5 features to their best effect, along with Cascading Style Sheets (CSS), JavaScript programming, and the server side of things by using PHP and MySQL. Once all the technologies have been introduced, Part II focuses on how to build mobile friendly websites, with examples such as creating eBooks and web applications. Then, in Part III, both the iOS and Android SDKs (Software Development Kits) are explained in detail, and you are taken through the process of turning your web pages into fully fledged standalone apps for the iTunes store and Android Market - all without having to learn a stroke of Objective C or Java because software wrappers are already written for you and supplied on the companion website.

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Editorial Review

About the Author

Robin Nixon is a developer and freelance technical writer who has published more than 500 articles in magazines such as *PC Plus*, *PCW*, *Web User*, .net, *PC Advisor*, and *PC Answers*. He is the author of several computer books, including *Plug-In PHP* and *Plug-In JavaScript*. Robin has practical, real-world experience in porting to and developing applications for Apple and Android devices.

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